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## 14.5. xdrlib — Encode and decode XDR data¶

The `xdrlib` module supports the External Data Representation Standard as described in [RFC 1014](#), written by Sun Microsystems, Inc. June 1987. It supports most of the data types described in the RFC.

The `xdrlib` module defines two classes, one for packing variables into XDR representation, and another for unpacking from XDR representation. There are also two exception classes.

```
class xdrlib.Packer¶
```

`Packer` is the class for packing data into XDR representation. The `Packer` class is instantiated with no arguments.

```
class xdrlib.Unpacker(data)¶
```

`Unpacker` is the complementary class which unpacks XDR data values from a string buffer. The input buffer is given as `data`.

See also

[RFC 1014](#) - XDR: External Data Representation Standard

This RFC defined the encoding of data which was XDR at the time this module was originally written. It has apparently been obsoleted by [RFC 1832](#).

[RFC 1832](#) - XDR: External Data Representation Standard

Newer RFC that provides a revised definition of XDR.

### 14.5.1. Packer Objects¶

`Packer` instances have the following methods:

```
Packer.get_buffer()¶
```

Returns the current pack buffer as a string.

```
Packer.reset()¶
```

Resets the pack buffer to the empty string.

In general, you can pack any of the most common XDR data types by calling the appropriate `pack_type()` method. Each method takes a single argument, the value to pack. The following simple data type packing methods are supported: `pack_uint()`, `pack_int()`, `pack_enum()`, `pack_bool()`, `pack_uhyper()`, and `pack_hyper()`.

```
Packer.pack_float(value)¶
```

Packs the single-precision floating point number `value`.

```
Packer.pack_double(value)¶
```

Packs the double-precision floating point number `value`.

The following methods support packing strings, bytes, and opaque data:

```
Packer.pack_fstring(n, s)¶
```

Packs a fixed length string, `s`. `n` is the length of the string but it is *not* packed into the data buffer. The string is padded with null bytes if necessary to guaranteed 4 byte alignment.

```
Packer.pack_fopaque(n, data)¶
```

Packs a fixed length opaque data stream, similarly to [pack\\_fstring\(\)](#).

```
Packer.pack_string(s)¶
```

Packs a variable length string, `s`. The length of the string is first packed as an unsigned integer, then the string data is packed with [pack\\_fstring\(\)](#).

```
Packer.pack_opaque(data)¶
```

Packs a variable length opaque data string, similarly to [pack\\_string\(\)](#).

```
Packer.pack_bytes(bytes)¶
```

Packs a variable length byte stream, similarly to [pack\\_string\(\)](#).

The following methods support packing arrays and lists:

```
Packer.pack_list(list, pack_item)¶
```

Packs a *list* of homogeneous items. This method is useful for lists with an indeterminate size; i.e. the size is not available until the entire list has been walked. For each item in the list, an unsigned integer 1 is packed first, followed by the data value from the list. *pack\_item* is the function that is called to pack the individual item. At the end of the list, an unsigned integer 0 is packed.

For example, to pack a list of integers, the code might appear like this:

```
import xdrllib
p = xdrllib.Packer()
p.pack_list([1, 2, 3], p.pack_int)
```

`Packer.pack_farray(n, array, pack_item)`

Packs a fixed length list (*array*) of homogeneous items. *n* is the length of the list; it is *not* packed into the buffer, but a [ValueError](#) exception is raised if `len(array)` is not equal to *n*. As above, *pack\_item* is the function used to pack each element.

`Packer.pack_array(list, pack_item)`

Packs a variable length *list* of homogeneous items. First, the length of the list is packed as an unsigned integer, then each element is packed as in [pack\\_farray\(\)](#) above.

## 14.5.2. Unpacker Objects

The [Unpacker](#) class offers the following methods:

`Unpacker.reset(data)`

Resets the string buffer with the given *data*.

`Unpacker.get_position()`

Returns the current unpack position in the data buffer.

`Unpacker.set_position(position)`

Sets the data buffer unpack position to *position*. You should be careful about using [get\\_position\(\)](#) and [set\\_position\(\)](#).

`Unpacker.get_buffer()`

Returns the current unpack data buffer as a string.

`Unpacker.done()`

Indicates unpack completion. Raises an [Error](#) exception if all of the data has not been unpacked.

In addition, every data type that can be packed with a [Packer](#), can be unpacked with an [Unpacker](#). Unpacking methods are of the form `unpack_type()`, and take no arguments. They return the unpacked object.

`Unpacker.unpack_float()`

Unpacks a single-precision floating point number.

`Unpacker.unpack_double()`

Unpacks a double-precision floating point number, similarly to [unpack\\_float\(\)](#).

In addition, the following methods unpack strings, bytes, and opaque data:

`Unpacker.unpack_fstring(n)`

Unpacks and returns a fixed length string. *n* is the number of characters expected. Padding with null bytes to guaranteed 4 byte alignment is assumed.

`Unpacker.unpack_fopaque(n)`

Unpacks and returns a fixed length opaque data stream, similarly to [unpack\\_fstring\(\)](#).

`Unpacker.unpack_string()`

Unpacks and returns a variable length string. The length of the string is first unpacked as an unsigned integer, then the string data is unpacked with [unpack\\_fstring\(\)](#).

`Unpacker.unpack_opaque()`

Unpacks and returns a variable length opaque data string, similarly to [unpack\\_string\(\)](#).

`Unpacker.unpack_bytes()`

Unpacks and returns a variable length byte stream, similarly to [unpack\\_string\(\)](#).

The following methods support unpacking arrays and lists:

`Unpacker.unpack_list(unpack_item)`

Unpacks and returns a list of homogeneous items. The list is unpacked one element at a time by first unpacking an unsigned integer flag. If the flag is 1, then the item is unpacked and appended to the list. A flag of 0 indicates the end of the list. *unpack\_item* is the function that is called to unpack the items.

`Unpacker.unpack_farray(n, unpack_item)`

Unpacks and returns (as a list) a fixed length array of homogeneous items. *n* is number of list elements to expect in the buffer. As above, *unpack\_item* is the function used to unpack each element.

`Unpacker.unpack_array(unpack_item)`

Unpacks and returns a variable length *list* of homogeneous items. First, the length of the list is unpacked as an unsigned integer, then each element is unpacked as in [unpack\\_farray\(\)](#) above.

### 14.5.3. Exceptions¶

Exceptions in this module are coded as class instances:

*exception* `xdrlib.Error`¶

The base exception class. `Error` has a single public data member `msg` containing the description of the error.

*exception* `xdrlib.ConversionError`¶

Class derived from `Error`. Contains no additional instance variables.

Here is an example of how you would catch one of these exceptions:

```
import xdrlib
p = xdrlib.Packer()
try:
    p.pack_double(8.01)
except xdrlib.ConversionError, instance:
    print 'packing the double failed:', instance.msg
```

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Last updated on Feb 26, 2010. Created using [Sphinx](#) 0.6.3.