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## 24.1. cmd — Support for line-oriented command interpreters¶

The `Cmd` class provides a simple framework for writing line-oriented command interpreters. These are often useful for test harnesses, administrative tools, and prototypes that will later be wrapped in a more sophisticated interface.

```
class cmd.Cmd([[completekey], stdin[, stdout]])¶
```

A `Cmd` instance or subclass instance is a line-oriented interpreter framework. There is no good reason to instantiate `Cmd` itself; rather, it's useful as a superclass of an interpreter class you define yourself in order to inherit `Cmd`'s methods and encapsulate action methods.

The optional argument `completekey` is the [readline](#) name of a completion key; it defaults to `Tab`. If `completekey` is not `None` and [readline](#) is available, command completion is done automatically.

The optional arguments `stdin` and `stdout` specify the input and output file objects that the `Cmd` instance or subclass instance will use for input and output. If not specified, they will default to [sys.stdin](#) and [sys.stdout](#).

If you want a given `stdin` to be used, make sure to set the instance's [use\\_rawinput](#) attribute to `False`, otherwise `stdin` will be ignored.

Changed in version 2.3: The `stdin` and `stdout` parameters were added.

### 24.1.1. Cmd Objects¶

A `Cmd` instance has the following methods:

```
Cmd.cmdloop([intro])¶
```

Repeatedly issue a prompt, accept input, parse an initial prefix off the received input, and dispatch to action methods, passing them the remainder of the line as argument.

The optional argument is a banner or intro string to be issued before the first prompt (this overrides the [intro](#) class member).

If the [readline](#) module is loaded, input will automatically inherit **bash**-like history-list editing (e.g. `Control-P` scrolls back to the last command, `Control-N` forward to the next one, `Control-F` moves the cursor to the right non-destructively, `Control-B` moves the cursor to the left non-destructively, etc.).

An end-of-file on input is passed back as the string `'EOF'`.

An interpreter instance will recognize a command name `foo` if and only if it has a method `do_foo()`. As a special case, a line beginning with the character `'?'` is dispatched to the method `do_help()`. As another special case, a line beginning with the character `'!'` is dispatched to the method `do_shell()` (if such a method is defined).

This method will return when the [postcmd\(\)](#) method returns a true value. The `stop` argument to [postcmd\(\)](#) is the return value from the command's corresponding `do_*()` method.

If completion is enabled, completing commands will be done automatically, and completing of commands args is done by calling `complete_foo()` with arguments `text`, `line`, `begidx`, and `endidx`. `text` is the string prefix we are attempting to match: all returned matches must begin with it. `line` is the current input line with leading whitespace removed, `begidx` and `endidx` are the beginning and ending indexes of the prefix text, which could be used to provide different completion depending upon which position the argument is in.

All subclasses of `Cmd` inherit a predefined `do_help()`. This method, called with an argument `'bar'`, invokes the corresponding method `help_bar()`. With no argument, `do_help()` lists all available help topics (that is, all commands with corresponding `help_*()` methods), and also lists any undocumented commands.

```
Cmd.onecmd(str)¶
```

Interpret the argument as though it had been typed in response to the prompt. This may be overridden, but should not normally need to be; see the [precmd\(\)](#) and [postcmd\(\)](#) methods for useful execution hooks. The return value is a flag indicating whether interpretation of commands by the interpreter should stop. If there is a `do_*()` method for the command `str`, the return value of that method is returned, otherwise the return value from the [default\(\)](#) method is returned.

```
Cmd.emptyline()¶
```

Method called when an empty line is entered in response to the prompt. If this method is not overridden, it repeats the last nonempty command entered.

```
Cmd.default(line)¶
```

Method called on an input line when the command prefix is not recognized. If this method is not overridden, it prints an error message and returns.

`Cmd.completedefault(text, line, begidx, endidx)`

Method called to complete an input line when no command-specific `complete_*` method is available. By default, it returns an empty list.

`Cmd.precmd(line)`

Hook method executed just before the command line `line` is interpreted, but after the input prompt is generated and issued. This method is a stub in `Cmd`; it exists to be overridden by subclasses. The return value is used as the command which will be executed by the `onecmd()` method; the `precmd()` implementation may re-write the command or simply return `line` unchanged.

`Cmd.postcmd(stop, line)`

Hook method executed just after a command dispatch is finished. This method is a stub in `Cmd`; it exists to be overridden by subclasses. `line` is the command line which was executed, and `stop` is a flag which indicates whether execution will be terminated after the call to `postcmd()`; this will be the return value of the `onecmd()` method. The return value of this method will be used as the new value for the internal flag which corresponds to `stop`; returning false will cause interpretation to continue.

`Cmd.preloop()`

Hook method executed once when `cmdloop()` is called. This method is a stub in `Cmd`; it exists to be overridden by subclasses.

`Cmd.postloop()`

Hook method executed once when `cmdloop()` is about to return. This method is a stub in `Cmd`; it exists to be overridden by subclasses.

Instances of `Cmd` subclasses have some public instance variables:

`Cmd.prompt`

The prompt issued to solicit input.

`Cmd.identchars`

The string of characters accepted for the command prefix.

`Cmd.lastcmd`

The last nonempty command prefix seen.

`Cmd.intro`

A string to issue as an intro or banner. May be overridden by giving the `cmdloop()` method an argument.

`Cmd.doc_header`

The header to issue if the help output has a section for documented commands.

`Cmd.misc_header`

The header to issue if the help output has a section for miscellaneous help topics (that is, there are `help_*` methods without corresponding `do_*` methods).

`Cmd.undoc_header`

The header to issue if the help output has a section for undocumented commands (that is, there are `do_*` methods without corresponding `help_*` methods).

`Cmd.ruler`

The character used to draw separator lines under the help-message headers. If empty, no ruler line is drawn. It defaults to '='.

`Cmd.use_rawinput`

A flag, defaulting to true. If true, `cmdloop()` uses `raw_input()` to display a prompt and read the next command; if false, `sys.stdout.write()` and `sys.stdin.readline()` are used. (This means that by importing `readline`, on systems that support it, the interpreter will automatically support **Emacs**-like line editing and command-history keystrokes.)

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